

Userspace Initialization

Advanced Operating Systems and Virtualization

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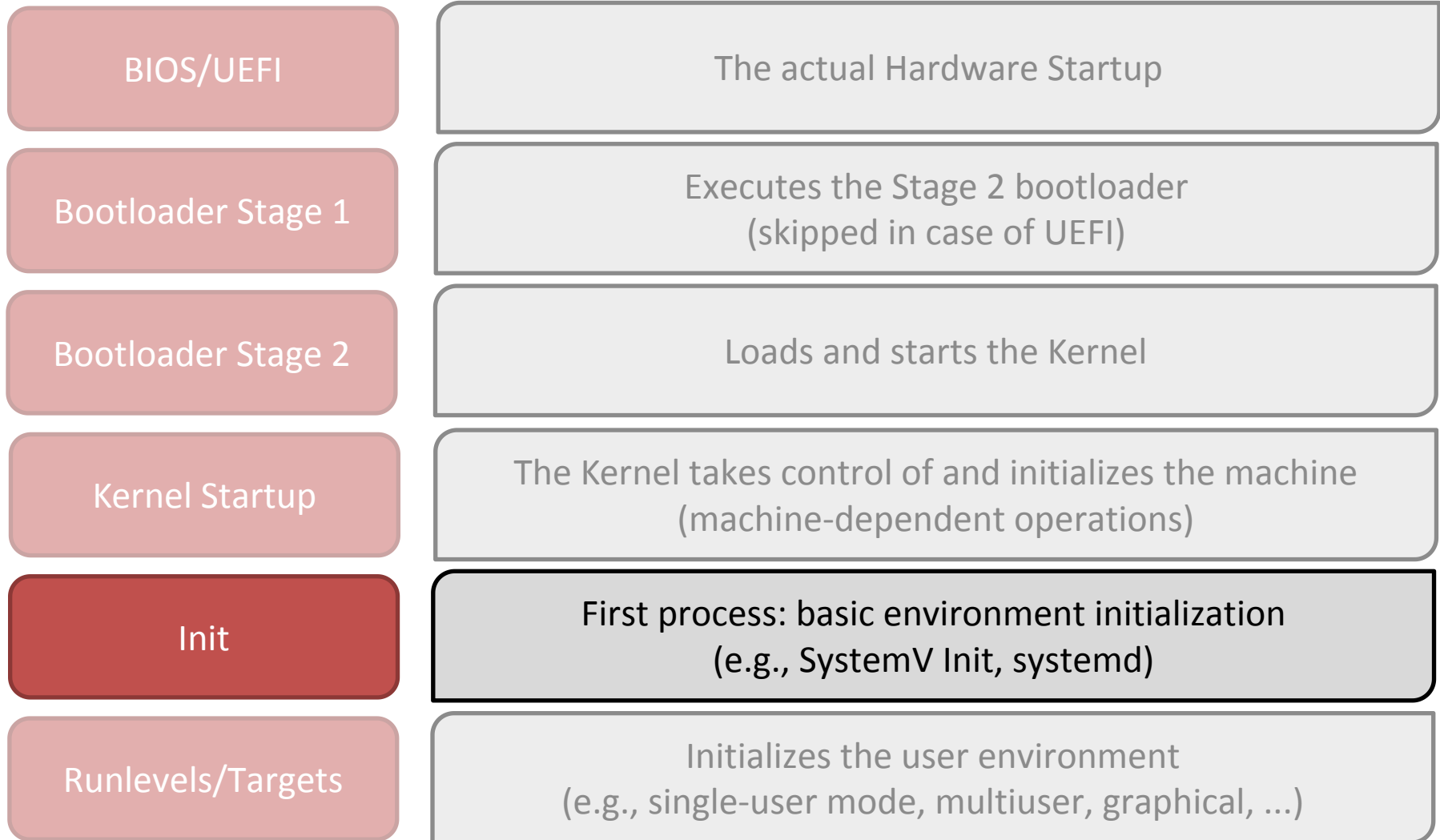
A.Y. 2018/2019



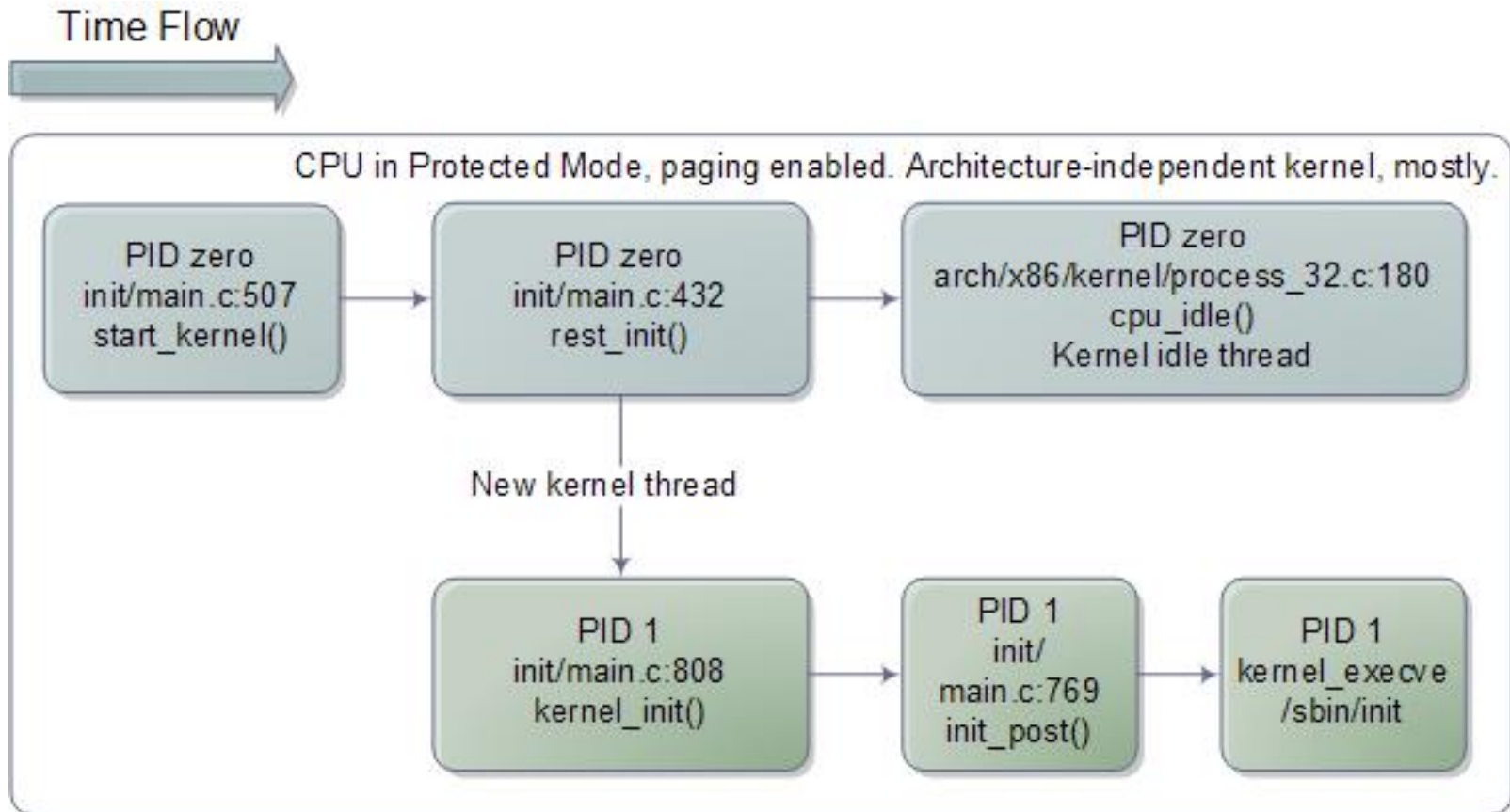
SAPIENZA

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Boot Sequence



Back to Kernel Initialization



`rest_init()`

- We have to “leave” the infinite loop in pid 0
 - We need to start other processes than idle!
- A new **kernel thread** is created, referencing `kernel_init()` as its entry point
- A call to `schedule()` is issued, to start scheduling the newly-created process
- This is done right before PID 0 calls into `cpu_idle()`

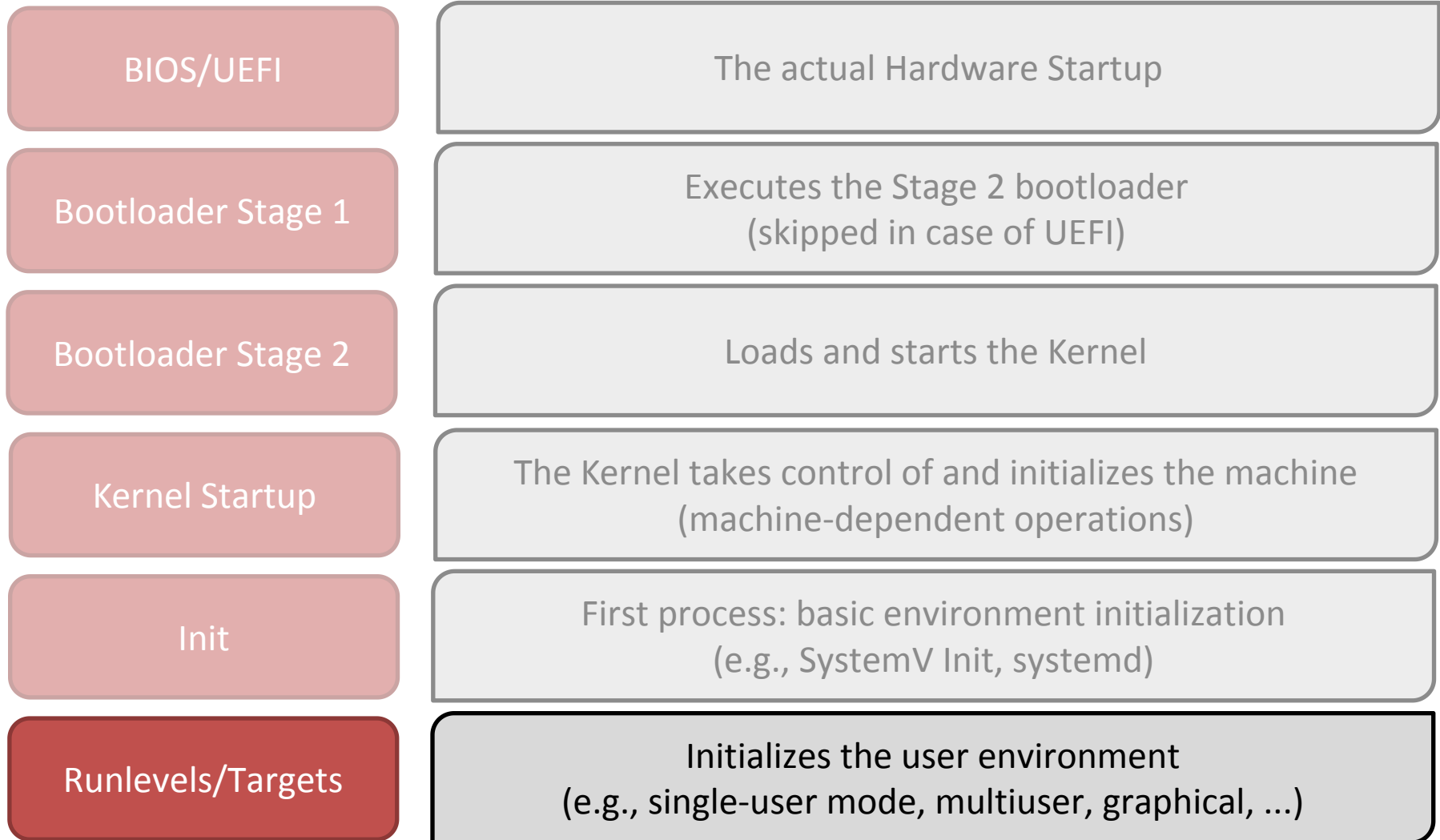


Starting `/sbin/init`

- `/sbin/init` is the first userspace process ever started
- This process is commonly stored into the ramdisk, to speedup the booting process
- `init` will have to load configuration files from the hard drive
- This means that the VFS, Device Management, and Interrupt subsystems must be initialized *before* loading `init`



Boot Sequence



Startup Services

- Hostname
- Timezone
- Check the hard drives
- Mount the hard drives
- Remove files from /tmp
- Configure network interfaces
- Start daemons and network services



Startup Run Levels

Level	Mode
1 (S)	Single user
2	Multuser (no networking)
3	Full Multuser
4	Unused
5	X11
6	Reboot
0	Halt



Run Level Scripts

- Actual scripts placed in: `/etc/rc.d/init.d/`
- `/etc/rc.d/rc#.d/`:
 - Symbolic links to `/etc/init.d` scripts
 - `S##` - Start scripts
 - `K##` - Stop scripts
 - `/etc/sysconfig/`: script configuration files
- `chkconfig <script> on|off`
- `service <script> start|stop|restart`



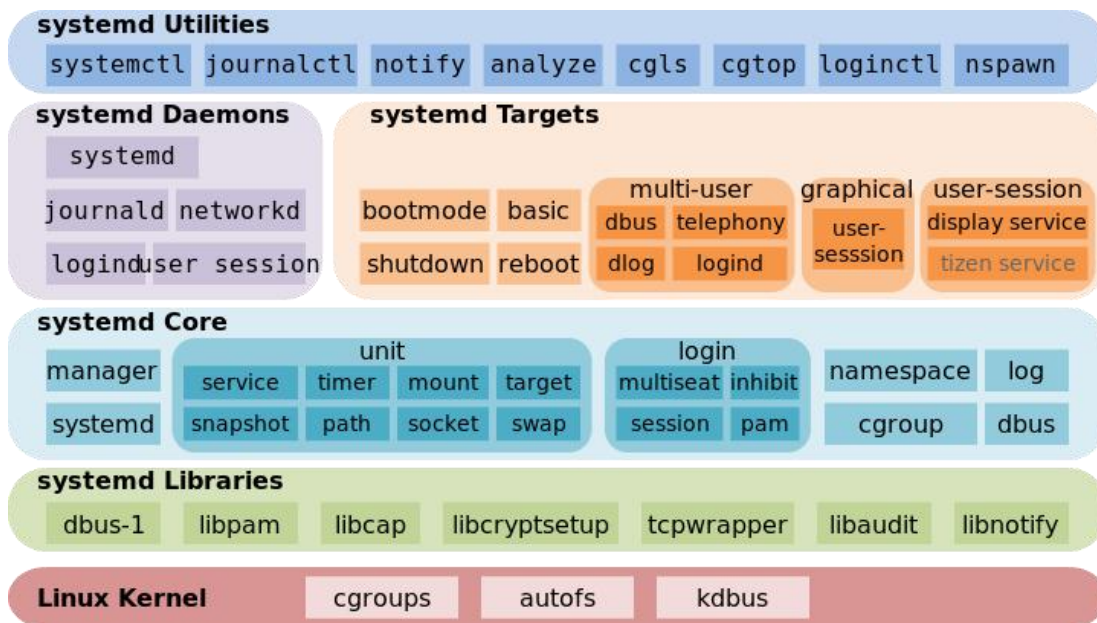
/etc/inittab

- Initializes system for use
- Format: `id:rl:action:process`
 - `id`: uniquely identifies entry
 - `rl`: what runlevels the entry applies to
 - `action`: the type of action to execute
 - `process`: process command line
- An example:
`2:23:respawn:/sbin/getty 38400 tty2`



Systemd

- Becoming more prevalent in Linux Distros
- Mostly compatible with the init system
 - init scripts could be read as alternative format
- Based on the notion of "units" and "dependencies"



Systemd Targets

- The concept of "runlevel" is mapped to "targets" in systemd jargon
- Runlevel is defined through a symbolic to one of the runlevel targets
- Runlevel Target
 - Runlevel 3:
`/lib/systemd/system/multi-user.target`
 - Runlevel 5:
`/lib/systemd/system/graphical.target`
- Change Runlevel:
 - Remove current link `/etc/systemd/system/default.target`
 - Add a new link to the desired runlevel



Systemd Unit Types

- Different unit types control different aspects of the operating system
 - service: handles daemons
 - socket: handles network sockets
 - target: logical grouping of units (example: runlevel)
 - device: expose kernel devices
 - mount: controls mount points of the files system
 - automount: mounts the file system
 - snapshot: references other units (similar to targets)



Systemd Unit Section

- [Unit]
 - Description: A meaningful description of the unit
 - Requires: Configures dependencies on other units
 - Wants: Configures weaker dependencies
 - Conflicts: Negative dependencies
 - Before: This unit must be started before these others
 - After: This unit must be started after these others (unlike Requires, it does not start the unit if not already active)



Systemd Service Section

- [Service]
 - Type= simple|oneshot|forking|dbus|notify|idle
 - ExecStart
 - ExecReload
 - ExecStop
 - Restart=no|on-success|on-failure|on-abort|always



Systemd Install Section

- [Install]
 - Wantedby=
- Used to determine when to start (e.g. Runlevel)



An Example

```
[Unit]
```

```
Description=Postfix Mail Transport Agent
```

```
After=syslog.target network.target
```

```
Conflicts=sendmail.service exim.service
```

```
[Service]
```

```
Type=forking
```

```
PIDFile=/var/spool/postfix/pid/master.pid
```

```
EnvironmentFile=-/etc/sysconfig/network
```

```
ExecStartPre=-/usr/libexec/postfix/aliasesdb
```

```
ExecStartPre=-/usr/libexec/postfix/chroot-update
```

```
ExecStart=/usr/sbin/postfix start
```

```
ExecReload=/usr/sbin/postfix reload
```

```
ExecStop=/usr/sbin/postfix stop
```

```
[Install]
```

```
WantedBy=multi-user.target
```



Boot Sequence

