Introduction to the Special Issue on PADS 2024

ALESSANDRO PELLEGRINI, University of Rome Tor Vergata, Italy

ACM Reference Format:

It is a privilege to announce the 2024 ACM TOMACS Special Issue on the Principles of Advanced Discrete Simulation (PADS), which builds on selected contributions originally presented at the 38th ACM SIGSIM-PADS Conference in Atlanta, GA, USA, from June 24 to 26. The conference, serving as the flagship event of the Special Interest Group on Simulation and Modeling (SIGSIM), provided a platform to discuss recent advances in modeling and simulation. Since serving as Program Chair for the conference, it has been an honor to take on the role as Guest Editor of this special issue. Margaret Loper served as the General Chair of the conference.

For the first time in the long history of PADS, the Steering Committee, guided by Adelinde Uhrmacher, introduced a "journal-first" approach that was immediately endorsed by Wentong Cai, the Editor-in-Chief of ACM TOMACS. This innovative submission procedure, schematized in Figure 1, allowed authors to submit their manuscripts through two distinct calls, each subjected to a double-blind peer review by the Technical Program Committee of PADS. Papers that demonstrated the exceptional quality expected of TOMACS were then rerouted directly to the journal for an additional multi-round evaluation phase, thereby guaranteeing that only the highest-quality contributions were accepted for publication.

The result was a set of papers that were available in the "just accepted" section of TOMACS in time for the conference presentations, enabling rapid dissemination of findings while maintaining the highest scholarly standards. Authors benefited from rigorous vetting through multiple review cycles and found an ideal opportunity to showcase their research to the broader simulation community during the conference.

The articles in this issue illustrate the diversity and breadth of contemporary research in discreteevent simulation. They collectively highlight innovative approaches to computational challenges posed by real-world applications.

The first article, "Adaptive Synchronization and Pacing Control for Visual Interactive Simulation," [1] by Meng et al., addresses the challenges of integrating real-time visualization with computationally intensive simulations. The authors propose a buffer-based adaptive synchronization algorithm that dynamically adjusts pacing based on predictive workload analysis. This approach enhances runtime efficiency and minimizes delays in user interaction.

Author's address: Alessandro Pellegrini, a.pellegrini@ing.uniroma2.it, University of Rome Tor Vergata, Rome, Italy.

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than the author(s) must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org.

© 2025 Copyright held by the owner/author(s). Publication rights licensed to ACM.

ACM 1049-3301/2025/8-ART1e

https://doi.org/XXXXXXXXXXXXXXX

1e:2 Alessandro Pellegrini

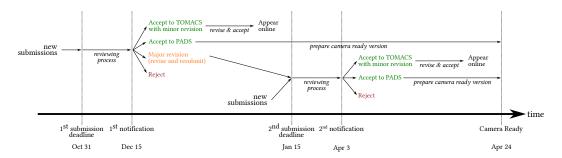


Fig. 1. Submission Timeline for PADS'24.

The second article is "ENHANCE: Multilevel Heterogeneous Performance-Aware Re-Partitioning Algorithm for Microscopic Vehicle Traffic Simulation," [2] by Siguenza-Torres et al., which introduces a novel cost-model-driven partitioning framework designed to optimize large-scale microscopic traffic simulations in heterogeneous computational environments. The proposed ENHANCE algorithm enables fine-grained adaptation to variable load patterns.

The article "A Toolset for Predicting Performance of Legacy Real-Time Software Based on the RAST Approach" [3] by Tomak and Gorlatch, introduces a methodology for simulating and predicting the performance of a distributed software system working with real-time constraints. Using the RAST (Regression Analysis, Simulation, and load Testing) framework, the authors provide an integrated approach that combines static analysis and simulation to predict system performance under varying operational conditions. This toolset is particularly useful when dealing with legacy systems.

In "SpecSims: A Scalable Speculative Tree-Based Simulation Cloning Framework for Finite Memory Machines," [4] Yoginath et al. present a framework for speculative simulation cloning. By leveraging tree-based cloning strategies and memory-aware execution techniques, the framework enables efficient exploration of large-scale simulation state spaces under stringent memory constraints. This proposal allows to effectively carry out what-if analysis by speculatively exploring and evaluating the impact of various permutations of intervening cascade of events. This paper earned the best paper award at PADS'24.

We hope that this special issue will be interesting for researchers and practitioners alike, fostering further advancements in the field. We extend our deepest gratitude to the authors for their contributions, the reviewers for their meticulous evaluations, and the ACM TOMACS editorial team for their continuous support.

Alessandro Pellegrini Guest Editor

REFERENCES

- [1] Zhuoxiao Meng, Mingyue Gao, Margherita Grossi, Anibal Siguenza-Torres, Stefano Bortoli, Christoph Sommer, and Alois Knoll. 2024. Adaptive Synchronization and Pacing Control for Visual Interactive Simulation. *ACM Trans. Model. Comput. Simul.* (June 2024). https://doi.org/10.1145/3673898
- [2] Anibal Siguenza-Torres, Alexander Wieder, Zhuoxiao Meng, Santiago Narvaez Rivas, Mingyue Gao, Margherita Grossi, Xiaorui Du, Stefano Bortoli, Wentong Cai, and Alois Knoll. 2024. ENHANCE: Multilevel Heterogeneous Performance-Aware Re-Partitioning Algorithm For Microscopic Vehicle Traffic Simulation. ACM Trans. Model. Comput. Simul. (June 2024). https://doi.org/10.1145/3670401

- [3] Juri Tomak and Sergei Gorlatch. 2024. A Toolset for Predicting Performance of Legacy Real-Time Software Based on the RAST Approach. ACM Trans. Model. Comput. Simul. (June 2024). https://doi.org/10.1145/3673897
- [4] Srikanth Yoginath, Pratishtha Shukla, James Nutaro, and Sudip Seal. 2024. SpecSims: A Scalable Speculative Tree-based Simulation Cloning Framework For Finite Memory Machines. ACM Trans. Model. Comput. Simul. (Dec. 2024). https://doi.org/10.1145/3708885